

PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES



- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while
  watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult
  a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching Involuntary movements Loss of awareness Disorientation

To reduce the likelihood of a seizure when playing video games:

- 1. Sit or stand as far from the screen as possible.
- 2. Play video games on the smallest available television screen.
- 3. Do not play if you are tired or need sleep.
- 4. Play in a well-lit room.
- 5. Take a 10 to 15 minute break every hour.

## MARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- · Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

## **WARNING - Battery Leakage**

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

#### To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the
  correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.

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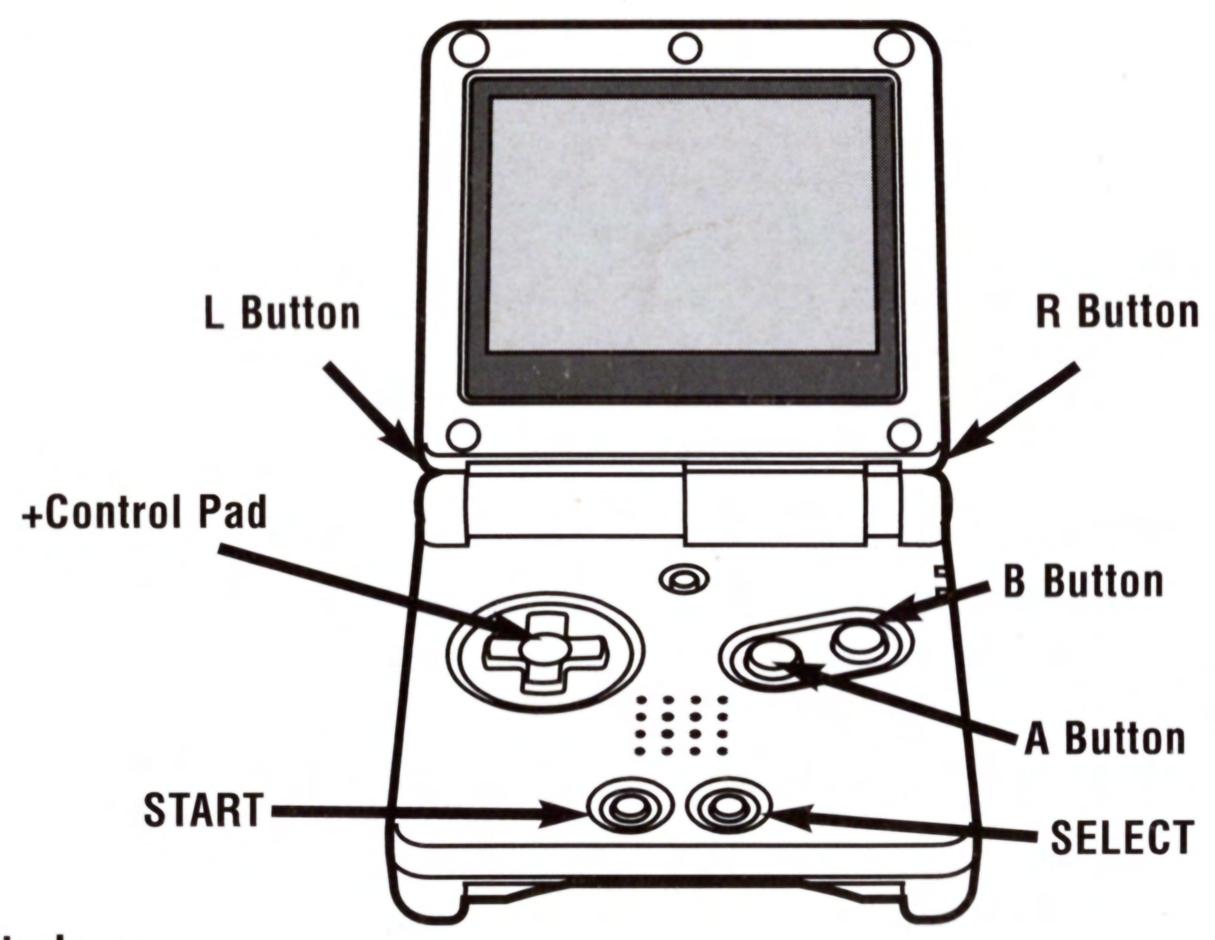
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# Spyro<sup>TM</sup> SuperPack<sup>TM</sup>

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### **Menu Controls**

Start Game/Pause/Return to Game	START
Highlight Menu Selection	+Control Pad
Confirm Selection	A Button
Return to previous screen	B Button

# Spyro Season of Ice™

After the defeat of the Sorceress, many of her old Rhynoc minions were left out of work or had to take less-than-ideal day jobs. None more so than Grendor, the Rhynoc librarian at the Grand Central Dragon Realms library. A small, meek figure, Grendor never made the cut into the Rhynoc army and desperately longed for a career change.

One day, Bianca spent a few hours in the library researching ideal vacation spots for a trip she was planning for Spyro, Hunter and herself. With all the travel books, Bianca mistakenly left the Sorceress' Spell book behind. Finding the book, Grendor was inspired by an ingenious plan. Flipping through the pages, he found himself a transformation spell to change his meager frame into a towering mass of muscle and brainpower! Wasting no more time, he read the spell aloud; too hasty even to notice the book was turned upside down. Grendor wound up with bulk and brainpower all right, but in the form of two heads, and a migraine in both of his thick skulls. Frantically Grendor searched for some way out of his terrible predicament, finding only one antidote listed in the appendix...the wings of 100 magical fairies. Grendor captures Zoe and casts a magical spell, freezing the fairies in place throughout all the Fairy Realms.

Using her last bit of magic, Zoe the fairy sends a frantic message to the only one who can help them...

# Spyro<sup>™</sup> Season of Flame

After a well-deserved vacation following the encounter with Grendor and the Season of Ice, Spyro returns to the Dragon Realms to discover that none of the Dragon Elders are able to breathe fire anymore! In fact, not even Spyro can use his flame breath any longer! It's been turned icy cold! (Naturally Hunter has been frozen solid by this time.)

Someone, mysteriously, has stolen all the fireflies, the source of all fiery Dragon Power. And it's up to Spyro, Hunter, Bianca, and Sparx to find out why!

### **Customer Support**

### **Technical Support**

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